

COMMUNICATING BETWEEN PROGRAMS HAVING DIFFERENT
MACHINE CONTEXT ORGANIZATIONS

Abstract of the Disclosure

5 Programs having different machine content organizations
communicate with one another. This communication is enabled
by a linkage design incorporating program attributes, which
allows the savearea layout and linkage services for a
program to be selected at compile time. The selection of
the savearea layout and linkage services, at compile time,
10 enables the provision of a source code with reduced dual
path code. The source code includes, for instance, at least
one common name usable in referencing analogous fields in
different savearea layouts, which further reduces the need
for dual path source code.

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